												
A		Reg	g. No. :									
		Questio	on Pap	er Co	de: 9	9C2	6					
	B.I	E./B.Tech. DE	GREE E	EXAMI	NATI(ON, N	IOV 2	2023	3			
			El	ective								
		Computer S	Science a	and Bus	iness S	Syster	ns					
		19UCB92	26– JAV	A PRO	GRAN	4MIN	IG					
			(Regula	tions 20	19)							
Duration: Three hours Maximum: 100								100 1	Marks			
		A	nswer A	LL Que	stions							
		PART	ΓA - (10	x 1 = 1	0 Mai	rks)						
1.	How many times will the following code print "Welcome to Java"?intcount = 0;									CO1- U		
	do											
{												
	}while (++count<)	•	v ClCOllic	iosuvu ,	,							
	(a) 8	(b) 9		(c)	10				(d)	11		
2is a technical definition of the langua					age th	at inc	clud	es th	e		CO1- U	
	syntax and semantics of the Java programming language.											
	(a) Java specification language (b) Java API (c) JavaJDK								(d) Java IDE			
3.	Which of these keywords is used to refer to member of base class from a subclass?								CO1- U			
	(a) upper	(b	(b) super			(c) this			(d) lower			•
4.	What is the process of defining a method in terms of itself, that is a CO						CO1- U					

(c) Encapsulation

(c) Read Stream

(d) Recursion

(d) Input Output Stream

CO1-U

Method that calls itself?

(b) Abstraction

(b)Writer

Which of these classes are used by character streams for input and

(a) Polymorphism

output operations?

(a) Input Stream

5.

6.	Which of these is method is used for writing by test an output stream?								
	(a) p	out()	(b) print()	(c) printf()	(d) v	vrite()			
7.	Whi	ich of these keywo	ords must be used	to monitor for excep	otions?	C	O1- U		
	(a) t	try	(b) finally	(c) throw	(0	d)catch			
8.	The is	built-in base clas	s in Java, which is	s used to handle all	exceptions	C	CO1- U		
	(a) I	Raise	(b) Exception	(c) Error	(d) Th	rowable			
9.	Which of these packages contains all the classes and methods required for CO1- U								
	Even handling in Java?								
	(a) j	ava.applet	(b) java.awt	(c) java.event	(d) java.aw	t.event			
10	Which of these methods is a part of Abstract Window Toolkit(AWT)? CO1- U								
	(a) display() (b) paint() (c) draw String() (d) transier)		
			PART – B	$(5 \times 2 = 10 \text{ Marks})$					
11	How does String class differ from the String Buffer class?								
12	Why multiple inheritance of classes is not there in java?								
13	How to create a user-defined package?								
14	What is run time exception in java?								
15	Wha	at is the difference	e between a Choice	e and a List?		C	O1- U		
			PART –	C (5 x 16= 80 Mark	s)				
16	(a)	Explain about co Java with their sy	yntax.	looping statements	s available in	CO1-U	(16)		
	(b)	Explain in detail in Java with exar		ole, static method an	d static block	CO1-U	(16)		
17	(a) With sample Java code, Explain the various inheritance concept CO2-App Implemented in java. Or						(16)		
	(b)	Explain super a explanation With	and final keywor	d with all its usa	ges. Support	CO2-App	(16)		
18	(a)	How does Inpu		nethod work? Can	you give me	CO1-U	(16)		

- (b) What is a Package? What are the benefits of using packages? Write CO1-U down the steps in creating a package and using it in a java program with an example.
- 19. (a) Compare and contrast between checked and unchecked exceptions CO2-App (16) in Java. Give an example for each.

Or

- (b) Explain in detail about each phases of lifecycle of a thread with their CO2-App (16) syntax.
- 20. (a) Create a frame with File and Edit Menus. File menu should contain CO1-U (16) menu items New, Open, Save and Exit. Edit menu should contain cut, copy and paste

Or

(b) Write a Java program that handles all mouse events and shows the CO1-U event name at the center of the window when a mouse event is fired.(Use adapter classes).