

C

Reg. No. :

--	--	--	--	--	--	--	--	--	--

Question Paper Code: 98862

B.E./B.Tech. DEGREE EXAMINATION, NOV 2025

One Credit

Information Technology

19UIT862- INTRODUCTION TO 3D ANIMATION

(Regulations 2019)

Duration: 1.30 hours

Maximum: 50 Marks

PART A - (5 x 10 = 50 Marks)

Answer Any FIVE of the Following Questions

1. Write short notes on Merge animations and its behaviors. CO1-U
2. Explain in detail about the principles of animation with neat sketch CO1-U
3. What is texture? Explain 2D and 3D textures CO1-U
4. Create as your own basic 2D animation using pivot animation software CO2- App
5. Write a short note on the following CO1-U
 - a. Traditional Animation
 - b. 2D Animation
 - c. 3D Animation
6. Animate an interesting geometric shapes in 3d Max using extended and primitive objects and also explain the steps involved in detail CO2- App
7. Explain detail about Poly Modeling Techniques CO1-U
8. Discuss the different materials and describes how an object reflects or transmits light CO1-U

