С		Reg. No. :										
		Question Pap	er (	Cod	e: 94	4202	2					
	B.F	E./B.Tech. DEGREE I	EXA	MIN	ATIC	DN, N	IOV	202	2			
		Fourt	h Sei	meste	r							
		Computer scier	nce a	ind Ei	ngine	ering						
	19UCS402	2- COMPUTER COM	IMU	NICA	TIO	N AN	ID I	NET	WOF	RKS		
		(Regula	ation	is 201	9)							
Dur	ation: Three hours							Max	imur	n: 10	00 M	arks
		Answer 2	All (	Questi	ons							
		PART A -	(5x 1	1 = 5	Mark	s)						
1.	A television broadcast is an example of transmission.					CO						
	(a) half-duplex	(b) simplex	(0	c) full	-dupl	ex			(d) a	utom	atic	
2.	Checksums use	arithmetic.										CO
	(a) one's complement arithmetic (b) two's complement				mer	nt ari	thme	etic				
	(c) either (a) or (b)			(d) none of the above				e				
3.	The network layer i	s concerned with		(	of dat	a.						CO
	(a) bits (	(b) frames	(0	c) pac	kets				(d) b	ytes		
4.	Transport layer agg single stream before	regates data from diff e passing it to	eren	t appl	icatio	ons in	ito a	l				CO
	(a) network address		(	(b) ho	st ado	dress						
	(c) both (a) and (b)	(	(d) none of the mentioned									
5.	Which is not a application layer protocol?										CO	
	(a) HTTP	(b) SMTP		(c) F	ТР			(d)	TCI	)		
		PART – B (	5 x 3	3=15	Mark	s)						
6.	Define five compon	ne five components of data communication system.				CO	1 <b>-</b> U					
7.	Bit stuff the followi	ng data									$CO^{\prime}$	2- Ap
	0001111111001111	10100011111111111	1100	00011	111						0.0	- 1 <b>.</b> p

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8. In a block of addresses, we know the IP address of one host is 182.44.82.16/26. What are the first address and the last address in this block? CO2- App

9.		at is meant by quality of service? What are the two categories of QoS butes?	CO1- U		
10.	Draw a working principle of SMTP in Application Layer		CO1- U		
		PART – C (5 x 16= 80Marks)			
11.	(a)	<ul><li>(i) Four channels, two with a bit rate of 200 kbps and two with a bit rate of 150 kbps, are to be multiplexed using multiple-slot TDM with no synchronization bits. Answer the following questions:</li><li>a. What is the size of a frame in bits?</li><li>b. What is the frame rate?</li><li>c. What is the duration of a frame?</li><li>d. What is the data rate?</li></ul>	CO2-App	(8)	
		(ii) Find the propagation time and the transmission time for a 5- Mbyte message (an image) if the bandwidth of the network is 1 Mbps? Assume that the distance between the sender and the receiver is 12,000 km and that light travels at $2.4 \times 10^8$ m/s. Or	CO2-App	(8)	
	(b)	(i) Consider a point to point link 2 km in length at what bandwidth would propagation delay at speed of $2 \times 10^8$ m/sec equal transmit delay for 100 byte byte packet? What about 512 byte packet?	CO2-App	(8)	
		(ii) Assume that a voice channel occupies a bandwidth of 5kHz. We need to combine four voice channels into a link with a bandwidth of 10kHz to 30kHz. Show the configuration using the frequency domain. Assume there are no guard bands.	CO2-App	(8)	
12.	(a)	Suppose we want to transmit the message 11001001 and protect it from errors using the CRC Polynomial X3+1. Use polynomial long division to determine the message that should be transmitted. Corrupt the left-most third bit of the transmitted message and show that the error is detected by the receiver using CRC Technique. Or	CO2-App	(16)	
	(b)	Using 5-bit sequence numbers, what is the maximum size of the sender and receiver windows for each of the following protocols? How? (i) stop and wait ARQ	CO2-App	(16)	

- (ii) Go -back -N ARQ
- (iii) Selective Repeat ARQ

13.	(a)	Explain Packet Switching in detail.	CO1-U	(16)	
		Or			
	(b)	Explain about IPV4? Compare IPV4 and IPv6	CO1-U	(16)	
14.	(a)	Explain the congestion control categories in Transport layer protocols.	CO1- U	(16)	
		Or			
	(b)	Explain the characteristics and functionality of transmission control protocol	CO1- U	(16)	
15.	(a)	Explain different protocols in Application Layer Or	CO1- U	(16)	
	(b)	Explain the architecture of WWW	CO1- U	(16)	