Reg. No.:												
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Question Paper Code: U3F05

B.E./B.Tech. DEGREE EXAMINATION, NOV 2022

Third Semester

Computer science and Design

21UCD305- DESIGN THINKING

(Regulations 2021)

Duration: Three hours Maximum: 100 Marks

Answer All Questions

	Allswei All Questions				
	PART A - $(10x 2 = 20 \text{ Marks})$				
1.	How can we effectively use the visualization tool in design thinking process?	CO1- T	IJ		
2.	What are the values of a design thinking process?	CO1- U			
3.	What is empathy and why is it so important?	CO1- U			
4.	What makes a good problem statement?	CO1- U			
5.	What is a prototype?				
6.	List out the uses of prototypes.	CO1- U			
7.	Define a design process.				
8.	Write a note on the roles of a usability engineer. CO1- U				
9.	Expand the term: CAPTCHA and write its uses.				
10.	ention the uses of audio menus. CO2- App				
	PART - B (5 x 16= 80Marks)				
11.	(a) Write notes on Maslow's hierarchy of needs in detail. Co	O1-U	(16)		
		O1-U	(16)		
12.	(a) Explain the key empathy building methods in detail. Co	O1-U	(16)		
	(b) Write notes on the define stage in detail.	O1-U	(16)		

13.	(a)	Explain the prototyping phase in detail.	CO1-U	(16)
		Or		
	(b)	Give a brief explanation of the Eight Golden Rules of Interface	CO1-U	(16)
		Design. State an example you have seen on a device, computer		
		interface, or web site that violates those rules.		
14.	(a)	Describe the concepts of design frameworks	CO1-U	(16)
		Or		
	(b)	Describe the design methods used in design process.	CO1-U	(16)
15.	(a)	Explain the three principles used for direct manipulation	CO1- U	(16)
		Or		
	(b)	Write notes on 2D and 3D interfaces.	CO1- U	(16)