Reg. No.:						

# **Question Paper Code: R4F06**

# B.E./B.Tech. DEGREE EXAMINATION, APRIL /MAY 2025

#### Fourth Semester

### Computer Science and Design

#### **R21UCD406–AGILE METHODOLOGIES**

(Regulations R2021)

Duration: Three hours Maximum: 100 Marks

# Answer ALL Questions

## PART A - $(10 \times 2 = 20 \text{ Marks})$

1.	What is software evolution? Explain with a diagram.					
2.	List the types of software models.					
3.	3. What is agile methodology?					
4.	4. Write down the different types of agile methodology.					
5.	What is XP? write down the primary practices of XP?					
6.	What is meant by Test first programming and pair programming?					
7.	Define the common values exist among scrum, XP, and Lean methodologies.					
8.	8. What are the thinking tools of the lean value, "empowering the team"?					
9.	9. With an example explain Liskov Substitution Principle.					
10.	10. Give a short note on the Open Closed Principle.					
	PART B - $(5 \times 16 = 80 \text{ Marks})$					
11.	(a) (i) Explain the Detail about Software paradigm. Co (ii) Explain the details about characteristics of good software. Or	O1- U (8) (8)				
	(b) Explain in detail the phases involved in Software Development Co Life Cycle.	O1- U (16)				

12.	(a)	Explain in detail about scrum methodology.  Or	CO1- U	(16)
	(b)	Explain the values and principles of the Agile manifesto.	CO1- U	(16)
13.	(a)	Explain the programming and integration practices of XP.  Or	CO1- U	(16)
	(b)	Explain the planning and team practices of XP.	CO1- U	(16)
14.	(a)	Write notes on Lean practices and their application in Agile development.	CO1- U	(16)
		Or		
	(b)	Describe the application of the Lean practice "Eliminate Waste" in software development projects.	CO1- U	(16)
15.	(a)	What are the odors of rotting software? Explain in detail.  Or	CO1- U	(16)
	(b)	Discuss the Single Responsibility Principle in detail with examples.	CO1- U	(16)