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# Question Paper Code: 95314

# 5 Year M.Sc. DEGREE EXAMINATION, NOVEMBER/DECEMBER 2015.

#### Sixth Semester

## Software Engineering

#### ESE 064 — OBJECT ORIENTED ANALYSIS AND DESIGN

(Regulations 2010)

Time: Three hours

Maximum: 100 marks

### Answer ALL questions.

PART A — 
$$(10 \times 2 = 20 \text{ marks})$$

- 1. What is the fundamental characteristic of an object oriented programming?
- 2. Define encapsulation.
- 3. What is the reason for moving towards a unified approach?
- 4. What are the responsibilities of user interface layer?
- 5. List down the steps of object oriented analysis.
- 6. How will you identify actors?
- 7. What is a design pattern?
- 8. Differentiate coupling and cohesion.
- 9. What is a qualifier?
- 10. Write down the essential requirements of a modeling language.

PART B — 
$$(5 \times 16 = 80 \text{ marks})$$

11. (a) Explain various phases of OOSD development life cycle in detail. (16)
Or

(b) Write short notes on:

(ii) Polymorphism. (6)

	12.	(a)	Give a detailed account on Booch methodology. (16	)
			$\mathbf{Or}$	•
		(b)	Briefly explain the different phases of unified process. (16	)
	13.	(a)	(i) What is the role of CRC card in the design of object oriented software?	
			(ii) How will you identify classes using noun phrase approach? Explain (8	
		•	$\mathbf{Or}$	
-		(b)	Explain the use case driven approach in object oriented systems development. (16)	
	14.	(a)	Explain in detail about GRASP patterns. (16)	)
	•		$\mathbf{Or}$	
		(b)	What are OOD axioms and their significances? Explain in detail. (16)	)
	15.	(a)	List various UML diagrams and explain the purpose of each diagram. (16	<b>)</b>
			$\mathbf{Or}$	
		(b)	How will you use the use case modeling to describe functional requirements? Explain with example. (16)	
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