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## Question Paper Code: 21377

B.E./B.Tech. DEGREE EXAMINATION, NOVEMBER/DECEMBER 2015.

Third Semester

Computer Science and Engineering

CS 2203/CS 35/CS 1202/080230004/10144 CS 304 – OBJECT ORIENTED PROGRAMMING

(Common to Information Technology)

(Regulations 2008/2010)

(Common to 10144 CS 304 – Object Oriented Programming for B.E. (Part–Time) First Semester – CSE – Regulations 2010)

Time: Three hours

Maximum: 100 marks

Answer ALL questions.

PART A —  $(10 \times 2 = 20 \text{ marks})$ 

- 1. Define volatile functions.
- 2. What is a nested class?
- 3. Define default constructor.
- 4. What is operator overloading?
- 5. What is uncaught exception?
- 6. Define exception handling.
- 7. Define down casting.
- 8. What is an abstract class?
- 9. Define namespaces.
- 10. What is random access?

PART B —  $(5 \times 16 = 80 \text{ marks})$ 

11. (a) Write about the inheritance with examples.

Or

(b) Describe the function overloading and friend functions.

12. Describe the constructor with dynamic allocation. (a)

Or

- Explain the overloading the assignment operator with examples. (b)
- 13. Describe the terminate and unexpected functions with examples. (a)

Or

- Explain the try-catch-throw paradigm with examples.
- 14. Explain the composite objects run time polymorphism.

- Describe RTTI and templates with examples. (b)
- **15**. Describe streams and formatted I/O with suitable examples.

Illustrate standard templates library with suitable example. (b)