	С		Reg. No. :									
		Q	uestion Pap	oer Coo	le: 56	802						
		B.E. / B.T	ech. DEGREE	EXAMI	NATIC	DN, M	AY 2	2018				
			Sixtl	n Semest	er							
			Computer Scie	nce and	Engine	ering						
		15UIT602-	MOBILE APP	LICATI	ONS D	EVEL	.OPN	1EN	Т			
		(0	Common to Inf	ormation	Techn	ology)					
			(Regu	lation 20	15)							
Dur	ation: Three ho	ours				Maxi	imun	n: 10	0 Ma	ırks		
			Answer A	ALL Que	estions							
			PART A -	(5 x 1 = 5)	5 Marks	5)						
1.	Which of the following is not a mobile application platform? CO1-											
	(a) Android	(b) iOS		(c) Win	dows			(d	l) Sai	msun	ıg	
2.	menu displays a list of items in a vertical list CO2- that's anchored to the view that invoked the menu											
	(a) popup mer	nu (b) cont	ext menu	(c) float	ting me	nu		(d	l) opt	tions	men	u
3.	Which of the following event in multi touch gestures will be SentCO3- Rwhen the last pointer leaves the screen.CO3- R											
	(a) ACTION_UP			(b) ACTION_POINTER_UP								
	(c) ACTION_MOVE			(d) ACTION_POINTER_DOWN								
4.	SQLite is an open source SQL database that stores data to a CO4- format on a device.											
	(a) Table form											

5.	class provides methods to play and control the video player								
		Web View class (b) Object class							
	(c) V	Video View class (d) ABS Seek Bar class							
		$PART - B (5 \times 3 = 15 Marks)$							
6.	Explain the creation of Android Virtual Devices (AVD) to run android program on an emulator.								
7.	Describe the life cycle of an Android Activity with a neat diagram.								
8.	Describe the Grid layout with sample xml code								
9.	Examine the value of implicit intents in Android.								
10.	Identify the Signing and preparing procedure for the release of an android application								
	PART – C (5 x 16= 80Marks)								
11.	(a)	Discuss on any 5 user interfaces in Android studio.	CO1- U	(16)					
	Or								
	(b)	Reproduce the Android architecture with a neat diagram.	CO1- U	(16)					
12.	(a)	Develop a simple application that demonstrates layout manager in android.	CO2 -App	(16)					
Or									
	(b)	Develop an android menu application that changes the background color on selection of the menu options.	CO2- Ana	(16)					
13.	(a)	Create a simple application that demonstrates Event handling in android.	СОЗ-С	(16)					
Or									
	(b)	Create an android application that illustrates the pinch recognition.	СОЗ-С	(16)					

14.	(a)	Develop a broadcast receiver example for receiving SMS.	CO4- Ana	(16)
		Or		
15.	(b)	Discuss on the content providers of android.	CO4- U	(16)
	(a)	Create an application in android that captures image and stores it in the gallery.	CO5-C	(16)
		Or		
	(b)	Create an application that illustrates the working of Google maps in android.	CO5-C	(16)