Reg. No. :					

(d) Impulse noise

Question Paper Code:49410

B.E. / B.Tech. DEGREE EXAMINATION, MAY 2018

Elective

Electronics and Communication Engineering

14UEC910 - DIGITAL IMAGE PROCESSING

(Regulation 2014)

Duration: Threehours			Maximum: 100 Marks	
	Answer ALL Ques	stions		
	PART A - $(10 \times 1 = 1)$	0 Marks)		
1. The primary colors are				
(a) Red, Green, Blue	(b) Mag	(b) Magenta, Cyan, Yellow		
(c) Black and White	(d) None of the above			
2. Intensity levels in 8-bit imag	ge are			
(a) 128	(b) 255	(c) 256	(d) 512	
3. Smoothing filters are mostly	used in			
(a) Blurring	(b) Noise reduction	(c) Contrast	(d) A and B	
4. The method used to generate	a processed image that	at has a constant	histogram is called	
(a) Histogram enhance	ment (b) Hist	ogram matching		
(c) Histogram normaliz	cation (d) Histo	ogram equalizatio	on	
5. Salt and pepper noise can be	interchangeably used	with		

(b) Gamma noise

(c) Black noise

(a) Rayleigh noise

6. In Geometric mean filter	if the parameter $\alpha=1$	then it work as			
(a) Inverse filter (b) Weiner filter		(c) Band pass filter	(d) Notch filter		
7. Second derivative approx	ximation says that it is	s non-zero at			
(a) Intensity ramps		(b) onset			
(c) Constant intensity		(d) All mentioned above			
8. Gradient computation is r	nore useful in				
(a) Point detection	(a) Point detection (b) Edge detection		(d) Line detection		
9. The Hit-or-Miss transform	nation is used for sha	pe			
(a) Removal	(b) detection	(c) Compression	(d) Decompression		
10. When working with ima(a) Square elements	ages we require the st	ructuring elements be (b) rectangular eleme	ents		
(c) triangular element	ts	(d) Circular elements			
	PART - B (5 x 2	= 10 Marks)			
11. Define the term mach ba	and effect.				
12. What is the need for Dire	ectional Smoothing ir	n image processing?			
13. How an image degradat	ion process is modele	ed?			
14. Write the process of edg	ge linking and bounda	ary detection.			
15. List various basic morpl	nological algorithms.				
	PART - C (5 x 16	= 80 Marks)			
16. (a) Explain in detail eler	nents of visual percep	otion.	(16)		

(b) Explain in detail about KL transform of images with its prope KL transform.	erties. Also explain fast (16)
17. (a) Describe histogram specification technique in detail with its as	ssociated
equations.	(16)
Or	
(b) Compare Smoothing and Sharpening spatial filters.	(16)
18. (a) Explain how periodic noise reduction is performed by Frequer	ncy domain filtering. (16)
Or	
(b) Evaluate the image restoration with the help of spatial filteri	ng. (16)
19. (a) Summarize region based image segmentation techniques.	(16)
Or	
(b) How edge detection is performed in digital images by	
(i) Gradient Operator.	(4)
(ii) Maar-Hildreth edge detector.	(6)
(iii) The Canny edge detector.	(6)
20.(a) Explain in detail about Boundary descriptors.	(16)
Or	
(b) Explain in detail various image representation approaches	(16)