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Maximum: 100 marks

Question Paper Code: 60377

B.E./B.Tech. DEGREE EXAMINATION, NOVEMBER/DECEMBER 2016.

Third Semester

Computer Science and Engineering

CS 2203/CS 35/CS 1202/10144 CS 304/080230004 — OBJECT ORIENTED PROGRAMMING

(Common to Information Technology)

(Regulations 2008/2010)

(Also common to 10144 CS 304 — Object Oriented Programming for B.E. (Part-Time) First Semester – CSE – Regulations 2009)

Time: Three hours

Answer ALL questions.

PART A — $(10 \times 2 = 20 \text{ marks})$

- 1. What is the difference between the class and structure?
- 2. State the advantage of new and delete over malloc() and free() functions.
- 3. Define default constructor.
- 4. What is operator overloading?
- 5. List the advantages of generic progamming.
- 6. What is an exception? What is its use?
- 7. What is the use of abstract base class?
- 8. What is pure virtual function?
- 9. What is anonymous namespace? Give the syntax.
- 10. State any four advantage of standard template library in C++.

PART B — $(5 \times 16 = 80 \text{ marks})$

11. (a) Explain the major principles of object oriented programming with illustrations and neat sketches. (16)

Or

- (b) Illustrate the various function call mechanisms with suitable programming examples. (16)
- 12. (a) What are the various types of constructors? Illustrate with example programes. (16)

Or

- (b) Define a class called Complex. Include functions for reading and displaying complex objects. Write a function to overload + operator to add two Complex objects. (16)
- 13. (a) What is a function template'? Write a template function to sort, arrays of float and int using bubble sort. (16)

Or

- (b) Discuss in detail about exception handling constructs and write a program to illustrate divide by zero exception. (16)
- 14. (a) Explain the composite objects run time polymorphism.

Or

- (b) Describe RTTI and templates with examples.
- 15. (a) Write a program in C++ to read an array of class object of student_info such as name, age, sex, height and weight from the keyboard and to store them on a specified file called 'stud-file' using read and write member functions, Again, the same file is opened for reading and displaying the contents.

Or

- (b) Write a program in C++ Using a random access file function to create a database of student's information such as name, roll no, sex, address and the program should have the following facilities:
 - (i) To display the entire database
 - (ii) To display only a particular record
 - (iii) To updata a record
 - (iv) To delete a record.

(16)