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Question Paper Code : 51374

B.E./B.Tech. DEGREE EXAMINATION, MAY/JUNE 2016

Seventh Semester

Electrical and Electronics Engineering

CS 2071/CS 608/10133 EEE 24 – COMPUTER ARCHITECTURE

(Common to Electronics and Instrumentation Engineering and Instrumentation and Control Engineering)

(Regulations 2008/2010)

(Common to PTCS 2071 – computer Architecture for B.E. (Part-Time) Sixth Semester – EEE – Regulations 2009)

Time : Three Hours

Maximum : 100 Marks

Answer ALL questions.

PART – A (10 × 2 = 20 Marks)

1. What are the major components of Computer Architecture ?
2. Mention the advantage of using assembly language.
3. What is the multiply rule for floating point numbers ?
4. Draw the diagram of a basic cell that can be used in each bit stage of an adder.
5. Give any two reasons for pipeline stalls.
6. What is Microprogram sequencer ?
7. Differentiate DRAM Vs SRAM.
8. List various cache memory design parameters.
9. Define nested interrupts with example.
10. Define multithreaded processors.

PART – B (5 × 16 = 80 Marks)

11. (a) (i) Explain the von Neumann architecture of computing systems. (8)
(ii) Describe addressing modes of instructions with suitable examples. (8)

OR

- (b) (i) List and explain with suitable examples the types of instructions of general processor instruction Set. (8)
(ii) Compare and contrast between the combinational and sequential logics. (8)

12. (a) (i) Starting from the truth table explain how to construct a full adder. (8)
(ii) What is a ripple carry adder ? Mention its disadvantage and explain how is it resolved. (8)

OR

- (b) Design a floating point adder unit and explain the process of addition with a flow chart. (16)

13. (a) (i) Describe the micro programmed control unit with neat sketch. (8)
(ii) Explain data hazard with example. (8)

OR

- (b) (i) What is branch prediction. Explain static and dynamic branch prediction approaches. (10)
(ii) Explain superscalar operation in detail. (6)

14. (a) (i) Explain about SRAM and DRAM. (8)
(ii) Discuss about Virtual memory. (8)

OR

- (b) (i) Explain about cache memory. (8)
(ii) Discuss about RAID. (8)

15. (a) (i) Explain the Accessing mechanism of I/O Devices. (8)
(ii) Explain the Enabling and Disabling Interrupts mechanism handled by a processor. (8)

OR

- (b) Define DMA. Explain the process of DMA with necessary buses and interfaces. (16)