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## Question Paper Code: 91549 ·

B.E./B.Tech. DEGREE EXAMINATION, NOVEMBER/DECEMBER 2014.

## Sixth Semester

## Information Technology

IT 2022/IT 602/10177 ITE 14 — SOFTWARE REQUIREMENT ENGINEERING

(Regulation 2008/2010)

Time: Three hours

Maximum: 100 marks

## Answer ALL questions.

PART A — 
$$(10 \times 2 = 20 \text{ marks})$$

- What is software requirement?
- List the types of software applications.
- What is the purpose of business modeling?
- What do you mean by web-based brainstorming?
- What is delta vision document? **5**.
- Define requirement baseline. 6.
- What are functional software requirements?
- Write the use of activity diagram.
- Why do we need requirements change? 9.
- What are traceability tools in system development? 10.

PART B — 
$$(5 \times 16 = 80 \text{ marks})$$

- Describe the applications of requirements management techniques. (6)

  - Explain the function of waterfall model. List its advantages. (10)(ii)

Or

With a simple case study, explain the organization of software teams. (16) (b)

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12	2. (a)	Discuss the steps involved in problem analysis. Illustrate we example.	rith an (16)	
		$\mathbf{Or}$	•	
	(b)	(i) Describe the attributes of product features.	(8)	
	•	(ii) Explain the types of storyboarding.	(8)	
13	3. (a)	With an example, explain the process of building use case model.	(16)	
		$\mathbf{Or}$		
	(b)	(i) Describe the activities of product management.	(8)	
		(ii) Explain how to organize requirements for product families.	(8)	•
14	4. (a)	(i) Comment on relationship between software requirements a cases.	nd use (6)	
		(ii) Are design constraints true requirements? Justify.	(6)	•
	-	(iii) Define the terms: ambiguity, specificity.	<b>(4)</b>	•
	•	$\mathbf{Or}$		• •
	(b)	Discuss the various technical methods for specifying requirements.	(16)	•
15	5. (a)	(i) Explain how to identify use cases scenarios and test cases.	(8)	•
•		(ii) List and explain the steps involved in the process for ma	naging (8)	
		$\mathbf{Or}$		
•	(b)	(i) Explain the quality assessment checklists for requirements.	(6)	
•		(ii) Write about Agile requirement methods.	(10)	