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Reg. No.:				•					

Question Paper Code: 91437

B.E./B.Tech. DEGREE EXAMINATION, NOVEMBER/DECEMBER 2014.

Third Semester

Electrical and Electronics Engineering

EE 2204/EE 36/080300003/10133 EE 306 — DATA STRUCTURES AND ALGORITHMS

(Common to Electronics and Instrumentation Engineering/Instrumentation and Control Engineering)

(Regulation 2008/2010)

(Also common to PTEE 2204 – Data Structures and Algorithms for B.E. (Part-Time) Second Semester – EEE – Regulation 2009)

Time: Three hours

Maximum: 100 marks

Answer ALL questions.

PART A — $(10 \times 2 = 20 \text{ marks})$

- 1. What is a circular queue?
- 2. List the applications of stacks.
- 3. What is a complete binary tree? Give example.
- 4. Represent the infix expression A + (B C)*D/E as a binary tree.
- 5. State the need for indexing.
- 6. What is a hash function? Give example.
- 7. What is a directed graph? Give example.
- 8. List the applications of graph.
- 9. For what type of problems greedy algorithms are best suited?
- 10. State how dynamic programming solves complex problems.

PART B — $(5 \times 16 = 80 \text{ marks})$

11.	(a)	(i) What is a linked list? Explain with a implementation of linked lists.	n example cursor (8)				
		(ii) Explain with an algorithm and diagrammate insertions and deletions can be performed on a contract that the contract insertions and deletions can be performed on a contract that the contract insertions and deletions can be performed on a contract that the contract is a second contract that the contract that th					
•		Or					
	(b)	(i) Explain with an algorithm and diagrammate various operations that can be performed on a S	·				
		(ii) Explain with an algorithm and diagrammate various operations that can be performed on a G					
12.	(a)	Develop an algorithm for constructing a binary tree. inorder, preorder and postorder traversals. Illustratexample.					
	•	\mathbf{Or}	•				
	(b)	Develop an algorithm for constructing a binary search to for insertion and deletion. Illustrate the same with an e					
13.	(a)	Develop an algorithm for constructing an AVL tree. Include routines for insertion and deletion. Illustrate the same with an example. (10)					
		\mathbf{Or}					
	(b)	i) What is a binary heap? Explain with an example	e. (4)				
•		(ii) Explain closed hashing with an example.	(12)				
14.	(a)	i) Explain with an example breadth first search tr	aversal of a graph. (6)				
		ii) Explain single-source shortest-path problem wit	h an example. (6)				
		iii) What are Euler circuits? Explain with an examp	le. (4)				
	•	\mathbf{Or}					
	(b)	What is a minimum spanning tree? Explain with an algorithm for constructing a minimum cost spanning	-				
15 .	(a)	Explain with an example how a greedy approximation algorithm can be used for a simple scheduling problem. (16)					
		\mathbf{Or}					
	(b)	What is backtracking? Explain the turnpike reconstrum example.	uction problem with (16)				