Reg. No.:
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# **Question Paper Code: 54083**

## B.E. / B.Tech. DEGREE EXAMINATION, NOV 2017

#### Fourth Semester

## Information Technology

#### 15UIT403 - INTRODUCTION TO HUMAN COMPUTER INTERACTION

(Regulation 2015)

Duration: Three hours	Maximum:	100 M	<b>Iarks</b>
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#### **Answer ALL Questions**

	PART A - (5 x	1 = 5 Marks)			
1.	The web service used for accessing remote data by authorized person is				
	(a) Internet (b) Intranet	(c) Extranet (d) Hybernet			
2.	Completion aid is used for				
	<ul><li>(a) entry field content control</li><li>(c) entry field box size control</li></ul>	<ul><li>(b) entry field color control</li><li>(d) entry field border control</li></ul>			
3.	which one is not a style of the buttons in the following?				
	(a) Push button (b) Tool bar	(c) Symbol button (d) Pop button			
4.	Dithering means				
	(a) Fixing two colors	(b) Mixing two colors			
	(c) Lapping two colors	(d) none of these			
5.	What is the use of hyperlinks?				
	(a) Link to another document	(b) Link to another multimedia file			
	(c) Link to another web page	(d) all of the above			

## PART - B (5 x 3 = 15 Marks)

6.	6. Compare the types of compartibility in UI design.	Compare the types of compartibility in UI design.			
7.	Define Mental Model.				
8.	What are the presentational styles of the Windows?				
9.	Define the properties of the colors.				
10.	What are the features of user interface building tools?				
	PART - C (5 x $16 = 80$	Marks)			
11.	11. (a) Discuss about direct manipulation graphical s	ystem. (16)			
	Or				
	(b) Explain about the characteristics and principl	e involved in the user interface design (16)			
12.	12. (a) Explain some of the Direct and Indirect medata from users.	thods used for collecting design level (16)			
	Or				
	(b) Discuss in details about: (i) Structures of men	us (ii) Functions of menus. (16)			
13.	13. (a) Explain the types and components of window	s in UI design. (16)			
	Or				
	(b) Discuss about the device based controls in hu	ıman interface design. (16)			
14.	14. (a) Explain the role of accessibility in user interfa	ace design. (16)			
	Or				
	(b) Explain in detail the icon design guidelines for	r user interface. (16)			
15.	15. (a) Briefly write about the UI window design pro	totypes. (16)			
	Or				
	(b) Explain different software tools used for designment of the control of the co	gning UI. (16)			