Reg. No. :

Question Paper Code: 34080

B.E. / B.Tech. DEGREE EXAMINATION, NOV 2017

Fourth Semester

Electrical and Electronics Engineering

(Common to Electronics and Instrumentation Engineering and

Instrumentation and Control Engineering)

01UIT424 - DATA STRUCTURES AND ALGORITHMS

(Regulation 2013)

Duration: Three hours

Answer ALL Questions.

Maximum: 100 Marks

PART A - $(10 \times 2 = 20 \text{ Marks})$

- 1. List the characteristics of Constructor.
- 2. Define template.
- 3. What is inheritance? State the different types.
- 4. What do you mean by pure virtual function?
- 5. Define ADT.
- 6. Define algorithm.
- 7. Define connected components of a graph. Write its uses.
- 8. What is complete binary tree?
- 9. How to perform union operation?
- 10. What do you mean by greedy algorithms?

PART - B ($5 \times 16 = 80$ Marks)

11. (a) Explain overloading concept with unary and binary operators with examples. (16)

Or

- (b) What is the purpose of constructor and destructor? Explain with suitable example the different types of constructors in C++. (16)
- 12. (a) Explain the different methods of Exception handling in C++. (16)

Or

- (b) What is virtual function? Explain with an example how late binding is achieved using virtual function. (16)
- 13. (a) Write the insertion and deletion operation in doubly linked list. (16)

Or

- (b) Write a C++ code to perform addition of two polynomials using link list form of queue.(16)
- 14. (a) Construct the minimum spanning tree using Prim's algorithm for the above graph. (16)

Or

- (b) Write C++ code for the implementation of different types of tree traversals. State few tree applications. (16)
- 15. (a) Compare merge sort and insertion sort algorithms with examples. (16)

Or

(b) Explain in detail about linear search algorithm with an example. (16)