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Question Paper Code: 39048

B.E. / B.Tech. DEGREE EXAMINATION, NOV 2017

Elective

Electronics and Communication Engineering

01UEC911 - MULTIMEDIA COMPRESSION AND COMMUNICATION

(Regulation 2013)

Duration: Three hours

Maximum: 100 Marks

Answer ALL Questions

PART A - $(10 \times 2 = 20 \text{ Marks})$

- 1. Define multimedia.
- 2. Give the advantages of graphics representation?
- 3. What are the components of MPEG audio scheme.
- 4. List the major features of H.263 standard.
- 5. Define source encoding.
- 6. Give some application of LZW.
- 7. Define SIP.
- 8. List the applications of VoIP in multimedia systems.
- 9. What are the limitations of best efforts service.
- 10. Define stream stored audio.

PART - B ($5 \times 16 = 80$ Marks)

11. (a) Outline the taxonomy of compression techniques for multimedia and briefly explain their salient features. (16)

Or

- (b) Describe with necessary diagram about video and explain its formats in detail. (16)
- 12. (a) Explain in detail about ADPCM with neat diagram. (16)

Or

- (b) Describe the MPEG 4 coding principles with neat diagrams of the encoder and decoder. (16)
- 13. (a) Explain in detail about static and dynamic Huffman coding with an examples. (16)

Or

- (b) Explain the procedure of arithmetic and LZW coding algorithms for a source with suitable example. Compare their codeword lengths. (16)
- 14. (a) Explain the network architecture of H.323 in detail with neat diagram. (16)

Or

- (b) Describe about the different CODEC methods in detail. (16)
- 15. (a) Explain the principle and applications of RSVP.

Or

(b) Explain in detail the scheduling and policing mechanism in multimedia networking.

(16)

(16)