Reg. No.:											
-----------	--	--	--	--	--	--	--	--	--	--	--

## **Question Paper Code: 47804**

#### B.E. / B.Tech. DEGREE EXAMINATION, NOV 2018

#### Seventh Semester

### **Information Technology**

# 14UIT704 – MOBILE APPLICATION DEVELOPMENT

(Regulation 2014) Duration: Three hours Maximum: 100 Marks **Answer ALL Questions** PART A -  $(10 \times 1 = 10 \text{ Marks})$ 1. Android is licenced under which open sourse licensing license? (a) Gnu's GPL (b) Apache/MIT (d) Sourceforge (c) OSS 2. Which one is not a nick name of a version of Android? (b) Gingerbread (a) Cupcake (c) Honeycomb (d) Muffin 3. What is contained within the Layout xml file? (a) Orientations and layouts that specify what the display looks like (b) The permissions required by the app (c) The strings used in the app.

- 4. Parent class of Activity
  - (a) Object (b) Context (c) Activity Group (d) Context theme wrapper
- 5. What is contained within the Layout at xml file?
  - (a) The code which is compiled to run the app

(d) The code which is compiled to run the app.

- (b) The strings used in the app
- (c) The permissions required by the app
- (d) Orientations and layouts that specify what the display looks like

6. \	Which of	the following are not a component	ent of an APK file?	
	` ′	Dalvik executable	(b) Native Libraries	7
	(c)	Resources	(d) All of these are components of the API	<b>Y</b>
7.	When t	he activity is not in focus, but still	ll visible on the screen it is in?	
	(a)	Running State	(b) Paused State	
	(c)	Stoped State	(d) Destroyed State	
8.	Which	of the following is not a state in t	he liecycle of a service?	
	(a)	Starting (b) Running	(c) Destroyed (d) Paused	
9.	Which	is not included in the Android ap	plication framework?	
	` '	WindowManager	(b) NotificationManager	
	. ,	DialerManager	(d) PackageManager	
10.			form of notification invoked by the	
		ationManager?	(b) A manistant isom in the status has	
	` ´	A Flashing LED	(b) A persistent icon in the status bar	
	(c)	A sound played	(d) A SMS sent	
		PART - B (5	$5 \times 2 = 10 \text{ Marks}$	
11.	What is	s android?		
12.	What is	s the use of intent?		
13.	What is	s Activity Lifecycle?		
14.	How do	o create a new thread?		
15.	List the	methods suitable for User Interf	ace testing	
		PART - C (5	x 16 = 80  Marks	
16.	(a) Di	scuss the Andriod versions with	list names and features.	(16)
			Or	
	(b) (i)	Write the various elements in th	e main window of Android Studio? Explain.	(6)
	(ii)	An Android application may be	tested by installing and running it either or	ı a
		physical device or in an Androic	d Virtual Device (AVD). How will you creat	e an
		Android Virtual Device (AVD) in	n Android Studio?	(10)

17.	(a)	(i) What are the key advantages to using XML resource files to design a user interface as opposed to writing a Java code .	(8)
		(ii) Apply the grid layout concept for adding and Viewing buttons as child view XML resource files.	in (8)
		Or	
	(b)	Apply the Table layout concepts in View Group that displays child View eler in rows and columns using XML.	ments (16)
18.	(a)	Write a overview of intents in the form of explicit intents and implicit intents together with an introduction to intent filters.	(16)
		Or	
	(b)	Explain the importance of saving and restoring the state of a user interface at particular points in the lifetime of an activity.	(16)
19.	(a)	Implement Broadcast receivers by the Android Broadcast Receiver subclass and overriding the onReceive() method with an example .	d (16)
		Or	
	(b)	Develop android applications that allows to invoke the standard Android video recording interface.	(16)
20.	(a)	(i) Create a SQLite on an Android Virtual Device (AVD).	(8)
		(ii) Create a Java Classes for Android SQLite.	(8)
		Or	
	(b)	Create an Android application using placement database connectivity	(16)