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Reg. No.:					

# **Question Paper Code: 46503**

## B.E. / B.Tech. DEGREE EXAMINATION, NOV 2018

#### Sixth Semester

# Electronics and Instrumentation Engineering

## 14UEI603 - REAL TIME EMBEDDED SYSTEMS ARCHITECTURE

		(Regulat	tion 2014)				
Dι	aration: Three hours			Maximum: 100 Marks			
		Answer AL	LL Questions				
		PART A - (10	x 1 = 10 Marks)				
1.	The 8051 microcontr	oller is of pir	n package as a	processor.			
	(a) 30, 1byte	(b) 20, 1 byte	(c) 40, 8 bit	(d) 40, 8 byte			
2.	In 8051 which interru	upt has highest priorit	ty?				
	(a) IE1	(b) TF0	(c) IE0	(d) TF1			
3.	What is the order dinstruction?	lecided by a process	or or the CPU of	of a controller to execute an			
	(a) decode, fetch,	execute	(b) execute, fe	(b) execute, fetch, decode			
	(c) fetch, execute	e, decode	(d) fetch, deco	(d) fetch, decode, execute			
4.	Abbreviate CISC and	l RISC					
	(a) Complete Ins	truction Set Compute	er, Reduced Instru	ction Set Computer			
	(b) Complex Inst	truction Set Compute	r, Reduced Instruc	ction Set Computer			
	(c) Complex Inst	ruction Set Computer	r, Reliable Instruc	tion Set Computer			
	(d) Complete Ins	truction Set Compute	er, Reliable Instruc	ction Set Computer			

5. The Width of a processor's data path is measured in bits. Which of the following are

(c) 16 bits

(d) 32 bits

(b) 12 bits

common data paths?

(a) 8 bits

6.	Which computer memory is used for s processed by the CPU?	toring programs and data currently being						
	<ul><li>(a) Mass memory</li><li>(c) Non-volatile memory</li></ul>	<ul><li>(b) Internal memory</li><li>(d) PROM</li></ul>						
7.	Deadline-driven constraints so called							
	<ul><li>(a) Reality-time constraints</li><li>(c) Real-data constraints</li></ul>	<ul><li>(b) Real-time constraints</li><li>(d) None of these</li></ul>						
8.	8. Processor must accept and process frame before next frame arrives, typically called							
	<ul><li>(a) Hard real-time systems</li><li>(c) Real-data constraints</li></ul>	<ul><li>(b) Real-time constraints</li><li>(d) Soft real-time systems</li></ul>						
9.	9. Two partitions must be insulated to prevent operations on one half from affecting other, such floating-point operations are called							
	<ul><li>(a) Single-instruction operation</li><li>(c) Paired single operations</li></ul>	<ul><li>(b) Vector operation</li><li>(d) Fetch operation</li></ul>						
10.	Embedded systems applications typically in	volve processing information as						
	<ul><li>(a) Block level</li><li>(c) Distance</li></ul>	<ul><li>(b) Logical volumes</li><li>(d) Signals</li></ul>						
	PART - B (5 x $2 = 10 \text{ Marks}$ )							
11.	List the features of 8051.							
12.	List the operating modes used in 8051.							
13.	13. What is an embedded system?							
14.	14. What do you meant by bus arbitration?							
15. What is the difference between mutexes and semaphores?								
PART - C (5 x $16 = 80 \text{ Marks}$ )								
16. (a) Explain with a neat block diagram the architecture of 8051 microcontroller. (16)								
Or								
	(b) Describe the interrupt structure of 8051 microcontroller with neat diagram. (16)							

17.	(a)	a) Explain about Data transfer, control & I/O instructions of 8051 Micro controller.				
			(16)			
		Or				
	(b)	Describe with a neat diagram the stepper motor control using microcontroller.	(16)			
18.	(a)	Explain Embedded System Life Cycle.	(16)			
		Or				
	(b)	Describe in detail about the types of memory used in embedded system.	(16)			
19.	(a)	Describe in detail about the serial communication using controller area network	k bus			
			(16)			
		Or				
	(b)	Explain in detail about ISA bus.	(16)			
20.	(a)	Explain about maskable interrupts.	(16)			
		Or				
	(b)	Explain in detail about the interrupt latency and deadline.	(16)			