Reg. No.:					

## **Question Paper Code: 55202**

## B.E. / B.Tech. DEGREE EXAMINATION, NOV 2018

Fifth Semester

Computer Science and Engineering

	15	UCS502 - Object Orie	nted Analysis and Design					
		(Regulati	ion 2015)					
Dur	ration: Three hours			num: 100 Marks				
		Answer AL	L Questions					
		PART A - (5 2	x 1 = 5  Marks					
1.	A directed dashed lin	ne represents	relationship.	CO1-R				
	(a) Association	(b) Dependency	(c) Generalization	(d) Message				
2.	A diagram emphasizes the structural organization of the CO1-							
	objects that send and receive messages.							
	(a) Sequence	(b) Activity	(c) Use Case	(d) Collaboration				
3.	Cohesion and coupling	CO2-R						
	(a) Structure part	(b) Structure effect	(c)Dependence matrix	(d) Dependency				
4.	4. When two or more classes serve as base class for a derived class, the							
	situation is known as							
	(a) Multiple inheritar	nce	(b) Hierarchical inheritance					
	(c) Encapsulation		(d) Association					
5.	Refinement is a proce	CO3-U						
	(a) Inheritance	(b) Collaboration	(c) Elaboration	(d) Polymorphism				
		PART – B (5 x	x 3= 15 Marks)					
6.	Recognize the primar	CO1-R						
7.	Differentiate generalization and specialization.							

8.	List	out the benefits of Adapter patterns.	CO2-U		
9.	Sun	nmarize the advantages of Factory objects.	CO3-R		
10.	Disc	cuss briefly about Issues in OO Testing.	CO3- U		
		PART – C (5 x 16= 80Marks)			
11.	(a)	Interpret the phases of Unified process.	CO1- U	(16)	
		Or			
	(b)	Design a problem statement for Library management system. Draw the UML Use Case, Class diagram, Activity diagram, package diagram, Component and Deployment diagrams.	CO1-App	(16)	
12.	(a)	Describe factory method, structural, Bridge, adapter design patterns.	CO2-U	(16)	
		Or			
	(b)	Write about the GRASP pattern also explain designing objects with Responsibilities.	CO2-U	(16)	
13.	(a)	Define coupling. Enumerate and explain the types of Coupling in detail.	CO2- U	(16)	
		Or			
	(b)	Define Controller. Discuss the concepts of Façade, session and bloated controller with an example.	CO2-U	(16)	
14.	(a)	Illustrate the process of mapping design to code and to perform oo testing.	CO3-U	(16)	
		Or			
	(b)	Examine the Strategies used to identify the Conceptual classes also describe the steps to create a Domain model used for representing the Conceptual classes.	CO3-U	(16)	
15.	(a)	Paraphrase the guidelines for finding the Conceptual classes with neat diagrams.	CO3-U	(16)	
	(b)	Or Illustrate Logical Architecture refinement.	CO3-U	(16)	
	(0)	musicute Dogreui Attenticeture refinement.	005-0	(10)	