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Reg. No.:					

Question Paper Code: 35802

B.E. / B.Tech. DEGREE EXAMINATION, DEC 2020

Fifth Semester

Information Technology

01UIT502 - COMPUTER NETWORKS

(Common to Computer Science and Engineering)

(Regulation 2013)

Duration: One hour Maximum: 30 Marks

	PART A - (6 x 1 =	= 6 Mar	cs)							
	(Answer any six of the following questions)									
1.	The portion of physical layer that interfaces with the media access control sub layer is called									
	(a) physical signaling sub layer ((b) physical data sub layer								
	(c) physical address sub layer (d	(d) none of these								
2. Which is the only layer of OSI layer that prevents itself from adding its own header to data during the data transmission process?										
	(a) Application layer ((b) Network layer								
	(c) Physical layer (d	(d) None of these								
3.	. Who is the dispatcher in the network?									
	(a) Bridges (b) Routers (c)	(c) Hub	(d) Modems							
4.	. FDDI stands for									
	(a) Fiber device data interface(c) Fiber distributed device interchange	(b) Fiber distributed device interface(d) Fiber distributed data interface								

5.	Header of datagram in I	Pv4 has						
	(a) 0 to 20 bytes	(b) 20 to 40 bytes	(c) 20 to 60 bytes	(d) 20 to 80 bytes				
6.	ICMP is primarily used	for						
	(a) error and diagnotering	ostic functions	(b) addressing(d) none of these	(c)			
7.	The port number which is used for Remote procedure call in UDP is							
	(a) 123	(b) 111	(c) 161	(d) 25				
8.	The port number which	is used for SMTP in	TCP is					
	(a) 123	(b) 111	(c) 161	(d) 25				
9.	Find out the order of the	e elements in the UR	L					
	(a) Method, Port, Host, Path(c) Host, Method, Port, Path		(b) Port, Method, Host, Path(d) Method, Host, Port, Path					
10.	Which one of the follow	ving is not an applica	ation layer protocol?					
	(a) media gateway p(c) resource reserva		(b) dynamic host configuration protocol(d) session initiation protocol					
		PART – B (3 x	8= 24 Marks)					
	(Ans	wer any three of th	e following questions)					
11.	Explain sliding wi diagram.	ndow flow control	and stop and wait flov	v control with near	ıt			
12.	2. Explain in detail about CSMA/CD and CSMA/CA.							
13.	13. Explain in detail various error reporting and query messages of ICMP.							
14	Discuss TCP conge	stion avoidance algo	orithm in detail.	(8)				
15.	Illustrate the classif	ication of firewalls.		(8)				