# **Question Paper Code: 31232**

B.E. / B.Tech. DEGREE EXAMINATION, MAY 2017

Third Semester

Computer Science and Engineering

01UCS302 - DATA STRUCTURES

(Regulation 2013)

Duration: Three hours

Maximum: 100 Marks

Answer ALL Questions.

PART A - (10 x 2 = 20 Marks)

- 1. What are the objectives of studying data structures?
- 2. Differentiate: Linear data structures and Non-Linear data structures.
- 3. What are the various tasks performed while traversing a binary tree?
- 4. What is the use of threaded binary tree?
- 5. Define: AVL Tree.
- 6. Mention the applications of B-tree.
- 7. List out the collision resolution methods.
- 8. What is the need for path compression?
- 9. Define the term: biconnectivity.
- 10. What is meant by Minimum Spanning Tree?

PART - B (5 x 16 = 80 Marks)

11. (a) (i) Write an algorithm for converting infix expression to postfix expression. Illustrate with the example:  $((A+B)*D)\uparrow(E-F)$ . (8)

(ii) Write routines for inserting and deleting elements from a queue. Check for the conditions Q-empty and Q-Full.

## Or

- (b) (i) Discuss about various applications of stack.
  - (ii) What do you mean by doubly linked list? Write an algorithm for inserting and deleting an element from doubly linked list. Illustrate with example. (10)
- 12. (a) (i) Explain about the representing lists as binary trees. Write an algorithm to find k<sup>th</sup> element and deleting it. (10)
  - (ii) Write a function to perform delete the minimum element from a binary heap. (6)

## Or

- (b) Write an algorithm to insert an item into a binary search tree and trace the algorithm with the items : 6, 2, 8, 1, 4, 3, 5. (16)
- 13. (a) Write a procedure to implement single and double rotations while inserting nodes in an AVL tree with example. (16)

#### Or

- (b) Describe in detail about the binary heaps. Construct a min heap tree for the following: 5, 2, 6, 7, 1, 3, 8, 9, 4.
  (16)
- 14. (a) Explain in detail the path compression techniques.

#### Or

- (b) (i) What is meant by open addressing hashing and closed addressing hashing? Discuss the common collision resolution strategies used in closed hashing system. (10)
  - (ii) Explain about smart union algorithms in detail. (6)
- 15. (a) Explain with an example for breadth first and depth first search traversal of a graph.

(16)

(16)

(6)

## Or

(b) How do you construct a minimum cost spanning tree with Prim's algorithm? Write an algorithm and illustrate with your suitable example graph. (16)