Reg. No.:					

## **Question Paper Code: 41261**

## B.E. / B.Tech. DEGREE EXAMINATION, MAY 2017

## Sixth Semester

Computer Science and Engineering

## 14UCS601 - PRINCIPLES OF COMPILER DESIGN

(Regulation 2014)

Du	Duration: Three hours	Maximum: 100 Marks						
	Answer ALL Questions							
PART A - $(10 \times 1 = 10 \text{ Marks})$								
1.	1. The linker?							
	(a) is same as the loader							
	(b) is required to create a load module							
(c) is always used before programs are executed								
	(d) none of these							
2.	2. Compiler should report the presence of in the sprocess.	source program, in translation						
	(a) Classes (b) Objects (c) Errors	(d) Text						
3.	What is the action of parsing the source program into proper syntactic classes?							
	(a) Lexical analysis (b) Syntax	(b) Syntax analysis						
	(c) General syntax analysis (d) Interpr	(d) Interpretation analysis						

(c) Lexeme

(d) Mexeme

4. \_\_\_\_\_ is considered as a sequence of characters in a token.

(b) Pattern

(a) Texeme

5.	A grammar that produces more than one parse tree for some sentence is called as						is called as	
	(a)	Ambiguous	(b)	Unambiguous		(c) Regular	(d) All the above	
6.	Which one of the following statement is false for the SLR (1) and LALR (1) parsing tables for a context free grammar?							
	<ul><li>(a) The reduce entries in both the tables may be different</li><li>(b) The error entries in both the tables may be different</li><li>(c) The go to part of both tables may be different</li><li>(d) The shift entries in both the tables may be identical</li></ul>							
7.	The languages that need heap allocation in the runtime environment are							
		Those that use Those that supp	_			Those that use dyna Those that allow dy		
8.	When is the type checking usually done?							
		During syntax of During code of				During lexical analy During syntax analy		
9. Why is the code optimizations are carried out on the interme						the intermediate cod	e?	
	<ul><li>(a) Because for optimization information from the front end cannot be use</li><li>(b) Because program is more accurately analyzed on intermediate code than on machine code</li></ul>							
		_				om data flow analysis he compiler to the ot		
10.	0. Object code form of code generation is represent by							
	( )	Absolute Code Assembler Cod	le		` /	Re locatable machin All the above	ne code	
			-	PART - B (5 x 2	= 10	) Marks)		
11.	What is	s meant by sema	ntic a	analysis?				
12.	2. Describe the error recovery schemas in lexical analyzer.							
13.	3. What is meant by left factoring?							
14.	4. Construct a syntax tree and DAG for k:=k+5?							
15.	What is	s the use of Next	-use	information?				

16. (a) Explain in detail the process of compilation. Illustrate the output of each phase of compilation for the input : a = (b + c) \* (b + c) \* 2. (16)

Or

- (b) (i) Mention any four compiler construction tools with their benefits and drawbacks. (8)
  - (ii) Describe the need for grouping of phases of compiler. (8)
- 17. (a) Prove that the following two regular expressions are equivalent by showing that the minimum state DFA's are same :
  - (i) (a/b)\*

(ii) 
$$(a * / b *) *$$

Or

- (b) (i) Write in detail about the role of Lexical analyzer with the possible error recovery actions. (8)
  - (ii) Elaborate specification of tokens. (8)
- 18. (a) Find the LALR for the given grammar and parse the sentence ( a+b ) \* c

$$E \rightarrow E + T \mid T$$

$$T \rightarrow T * F \mid F$$
 ,

$$F \rightarrow (E) / id$$
.

(16)

(16)

Or

- (b) Consider the following grammar  $S \to AS \mid b, A \to SA \mid a$ . Show the SLR parse table for the grammar. Show the actions of the parser for the input string "abab". (16)
- 19. (a) List out the various storage allocation strategies.

Or

(b) Briefly explain about the type checking and its properties. (16)

20. (a) (i) Draw the DAG for the following three address code.

$$d = b * c$$
  $e = a + b$   $b = b * c$   $a = e - d$ . (8)

(ii) List out the issues in design of a code generator and explain it. (8)

Or

(b) Illustrate optimization of basic blocks with an example. (16)